

# Query Optimization

## Exercise Session 6

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December 12, 2016

# Generating Permutations

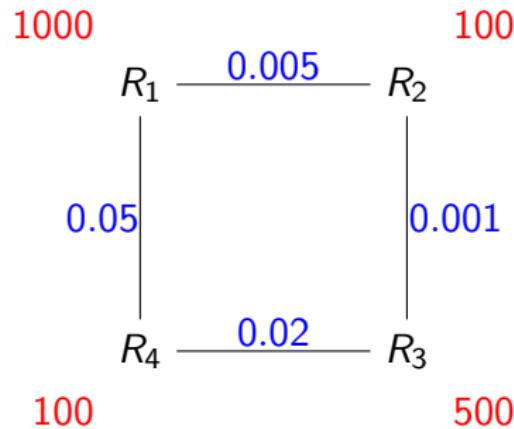
ConstructPermutationsRec( $P, R, B$ )

**Input:** a prefix  $P$ , remaining relations  $R$ , best plan  $B$

**Output:** side effects on  $B$

```
if |R| = 0 {  
    if  $B = \epsilon \vee C(B) > C(P)$  {  
         $B = P$   
    }  
} else {  
    for each  $R_i \in R$  {  
        if  $C(P \circ \langle R_i \rangle) \leq C(P[1 : |P| - 1] \circ \langle R_i, P[|P|] \rangle)$  {  
            ConstructPermutationsRec( $P \circ \langle R_i \rangle, R \setminus \{R_i\}, B$ )  
        }  
    }  
}
```

# Generating Permutations



- ▶ Keep current prefix and the rest of relations
- ▶ Extend the prefix only if exchanging the last two relations does not result in a cheaper sequence

# Memoization

- ▶ DP: bottom-up construction of the join tree
- ▶ Memoization: top-down construction
- ▶ Memoize already generated join tree to avoid duplicate work
- ▶ Sometimes more efficient

# Algorithms: Roadmap

- ▶ Deterministic
  - ▶ Exact (IKKBZ, DP, Permutations, Memoization,...)
  - ▶ Heuristics (GOO, MVP, Query Simplification,...)
- ▶ Probabilistic
- ▶ Hybrid

## Random left-deep trees with cross products

- ▶ there are  $n!$  trees (every tree - permutation)
- ▶ let's generate a random number in  $[0, n!]$
- ▶ *unranking* - for a generated number construct a tree
- ▶ *ranking* - for a tree define it's number

# Generating random permutations

```
for each  $k \in [0, n[$  descending  
swap( $\pi[k], \pi[\text{random}(k)]$ )
```

Array  $\pi$  initialized with elements  $[0, n[$ .  
 $\text{random}(k)$  generates a random number in  $[0, k]$ .

# Unranking

$\text{Unrank}(n, r)$

**Input:** the number  $n$  of elements to be permuted  
and the rank  $r$  of the permutation to be constructed

**Output:** a permutation  $\pi$

**for each**  $0 \leq i < n$

$\pi[i] = i$

**for each**  $n \geq i > 0$  **descending** {

swap( $\pi[i - 1], \pi[r \bmod i]$ )

$r = \lfloor r/i \rfloor$

}

**return**  $\pi$ ;

## Random join trees with cross products

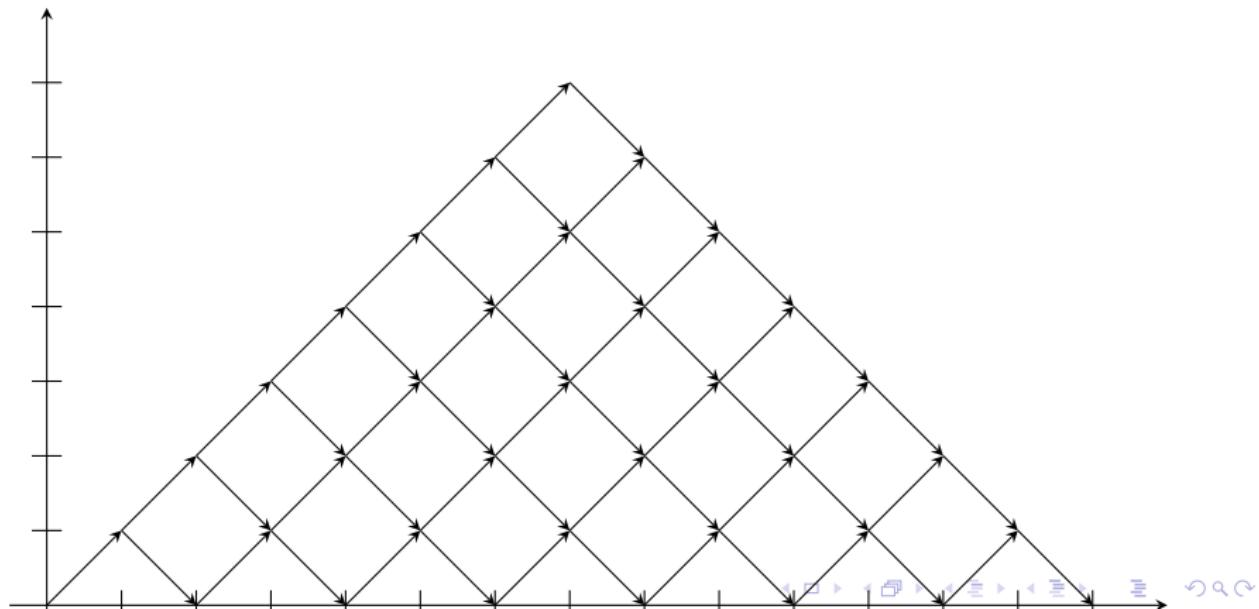
- ▶ Generate a tree, then generate a permutation:  $C(n - 1)$  trees,  
 $n!$  permutations
- ▶ Pick a random number  $b \in [0, C(n - 1)[$ , *unrank b*
- ▶ Pick a random number  $p \in [0, n![,$  *unrank p*
- ▶ Attach the permutation to the leaves

## Unranking

- ▶ every tree is a word in  $\{(, )\}$
- ▶ map such words to the grid, every step up is (, down )

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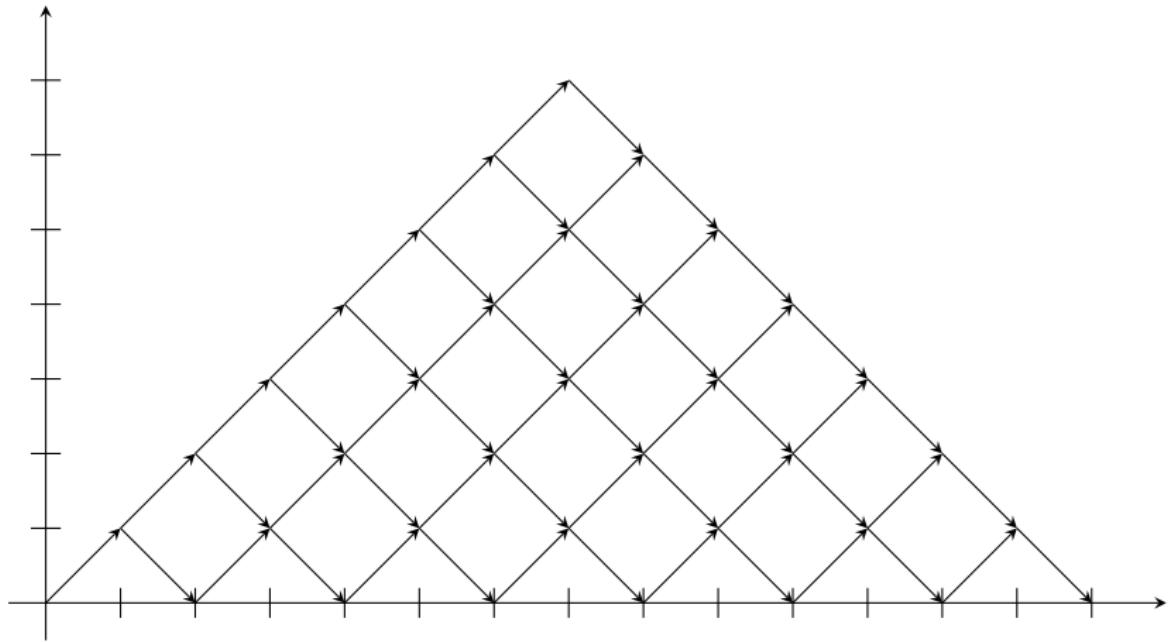
## Unranking

- ▶ every tree is a word in  $\{(, )\}$
- ▶ map such words to the grid, every step up is (, down )
- ▶ the number of different paths  $q$  can be computed (see lectures)
- ▶ Procedure: start in  $(0,0)$ , walk up as long as rank is smaller than  $q$ . When it is bigger, step down,  $rank=rank-q$

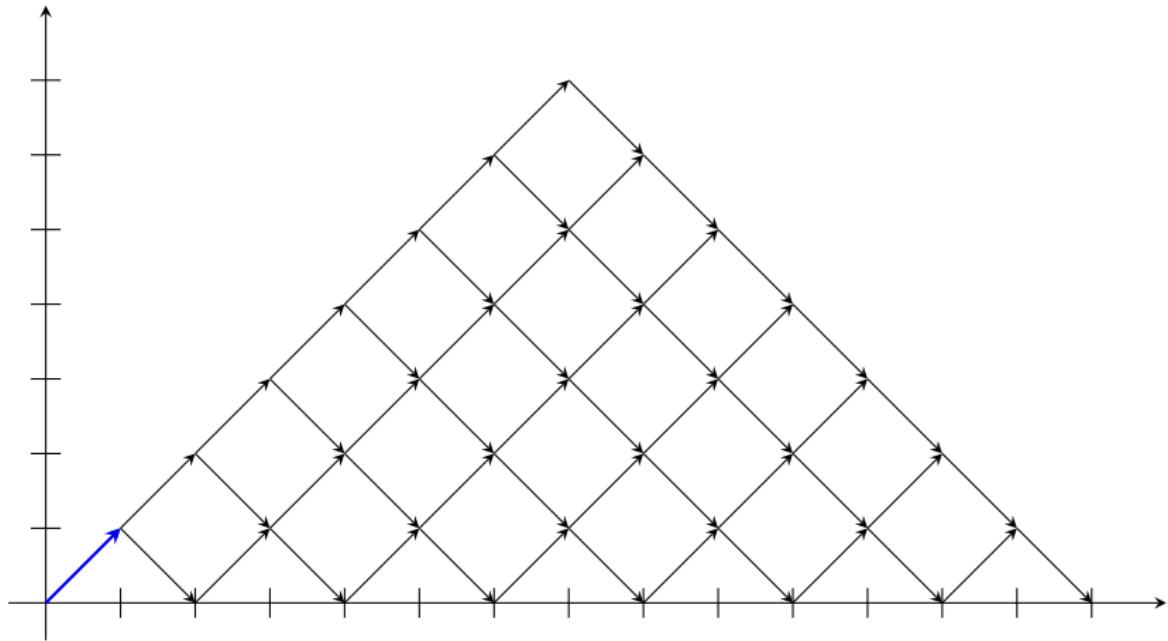
# Example

- ▶ Bushy tree number 56, 8 leaves

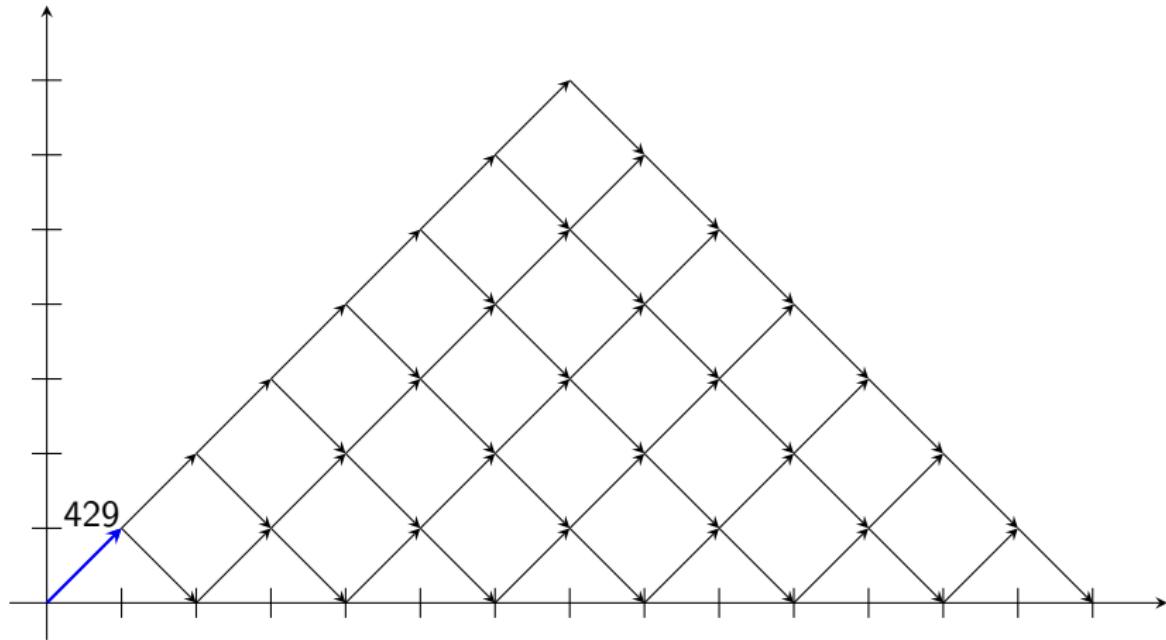
# Random Join Tree Selection



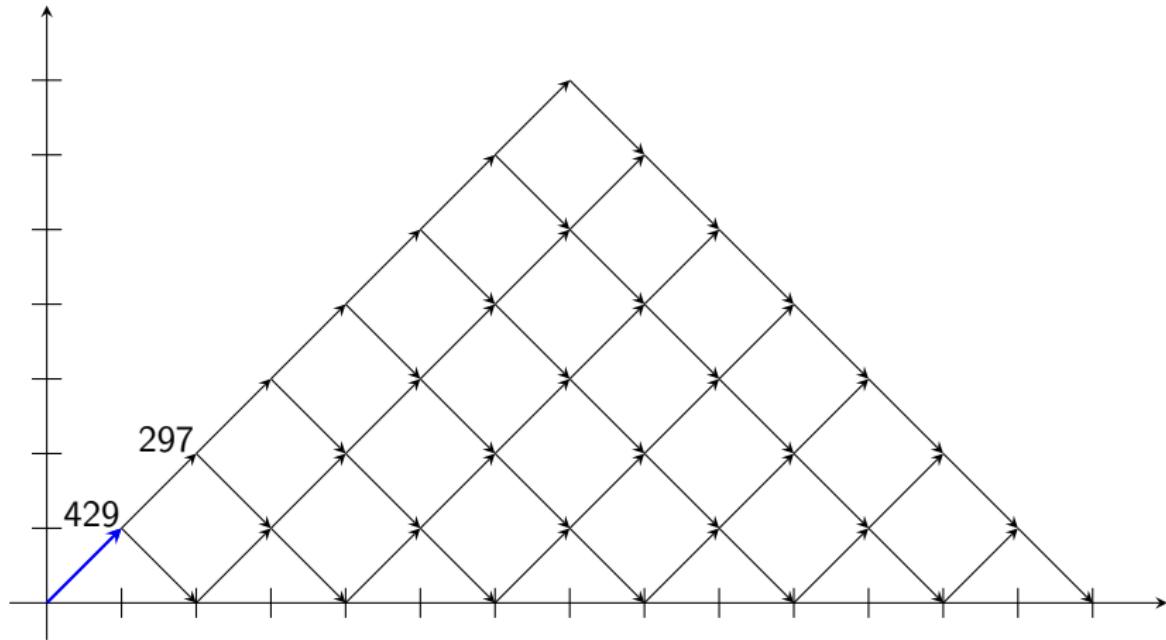
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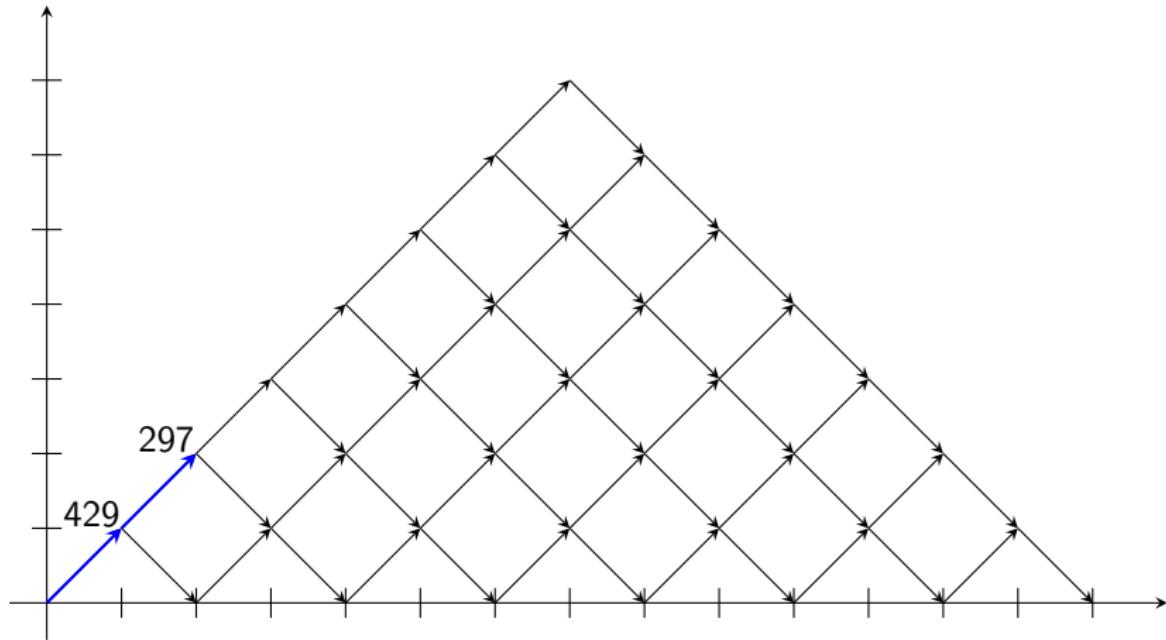
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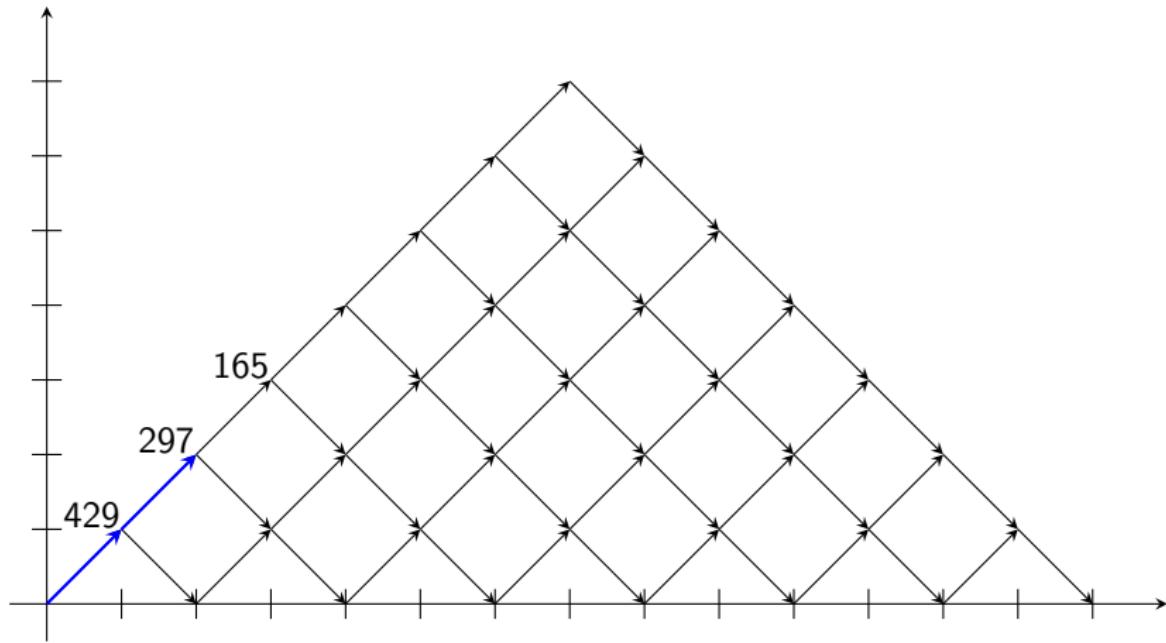
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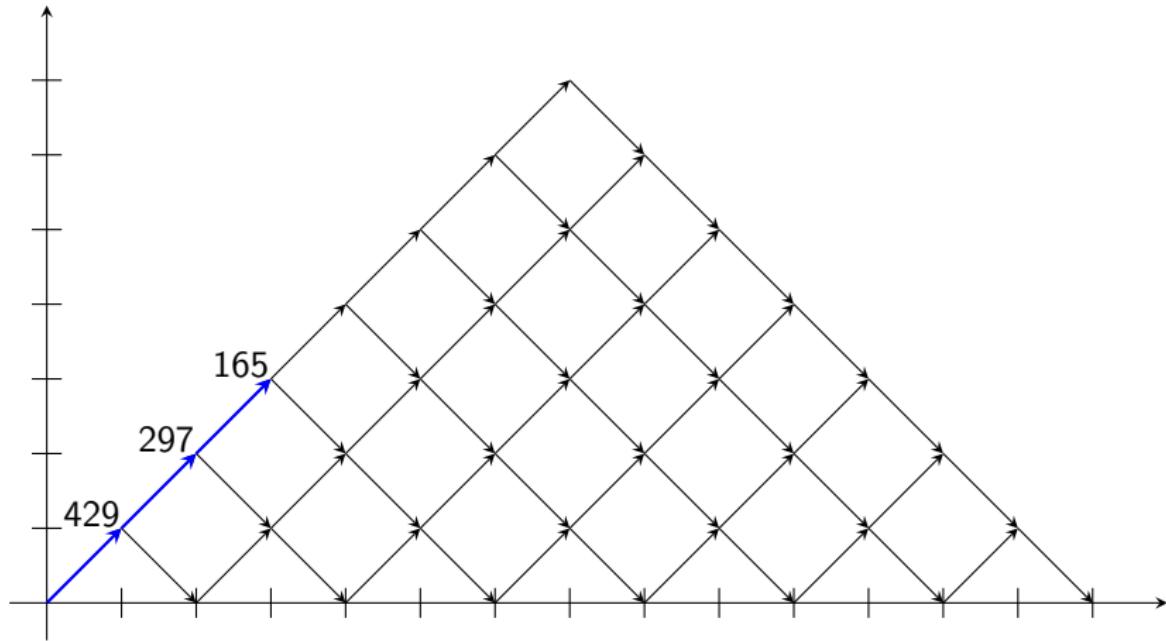
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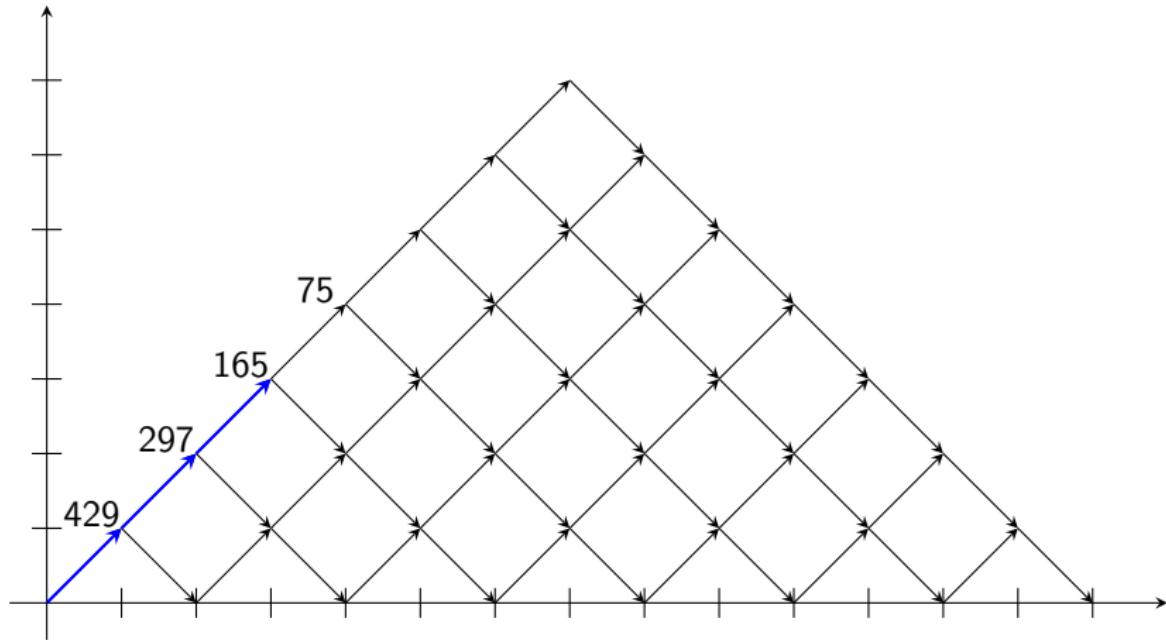
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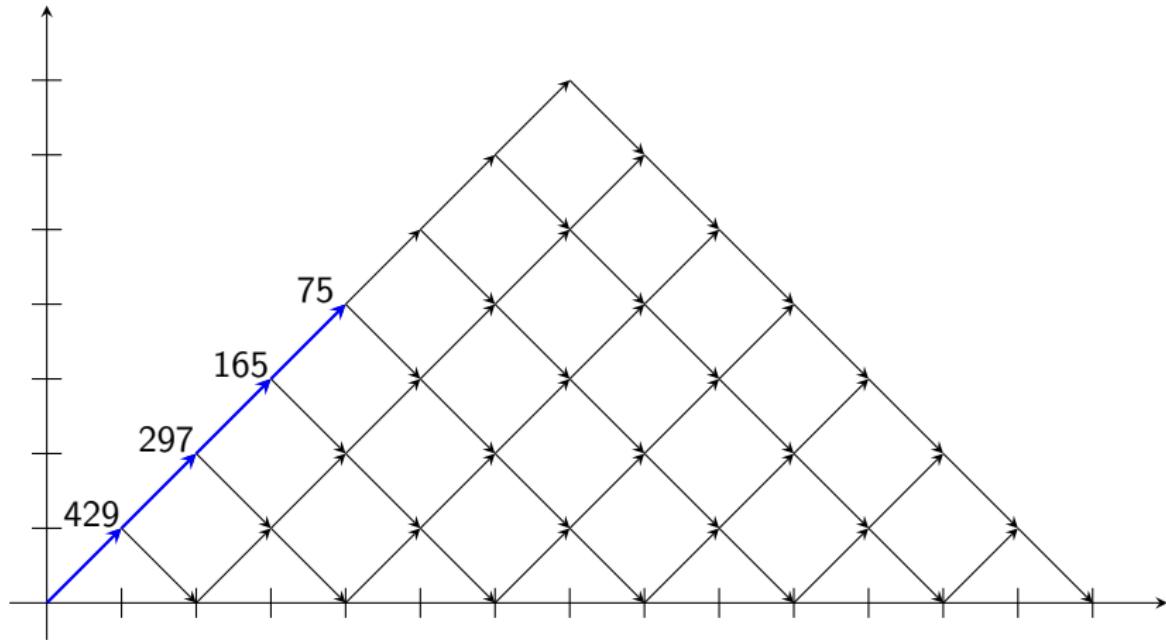
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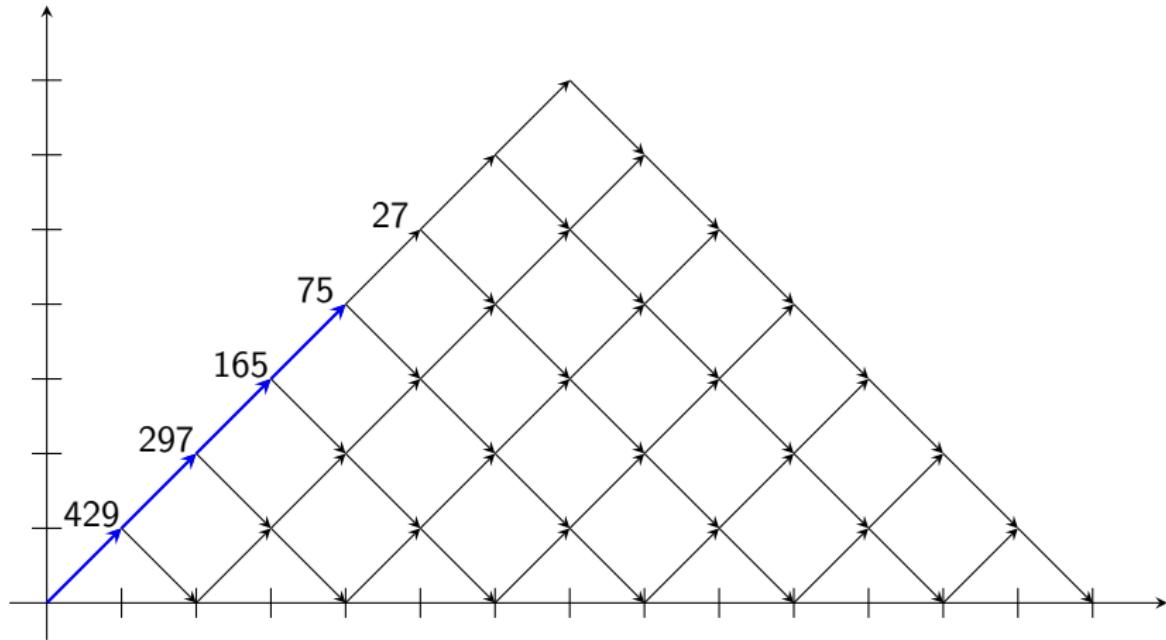
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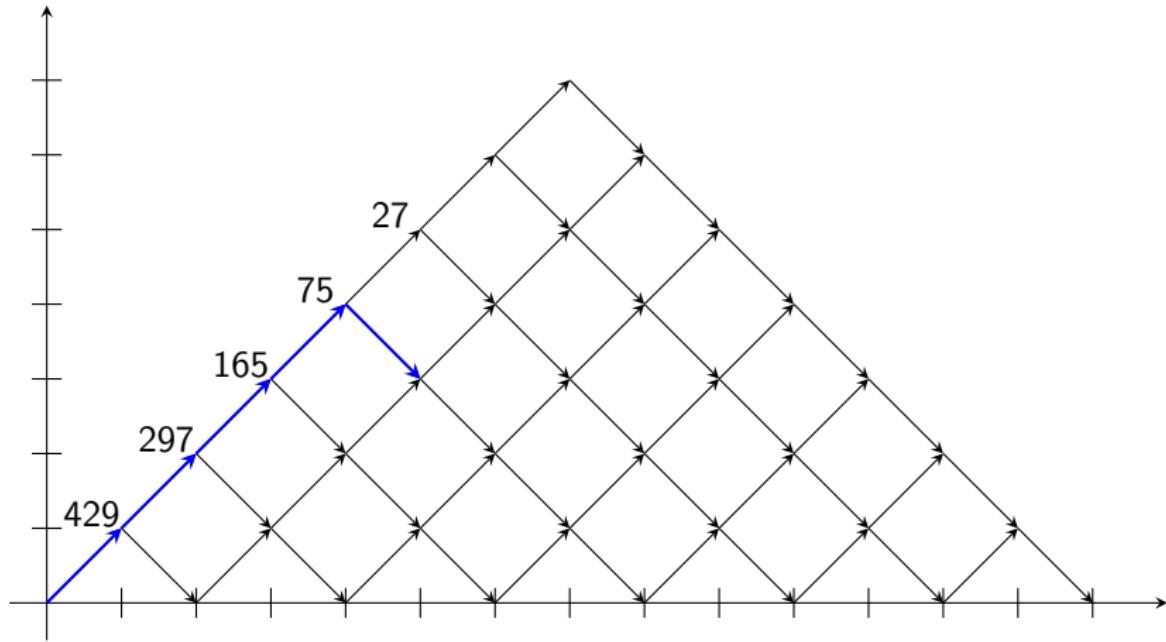
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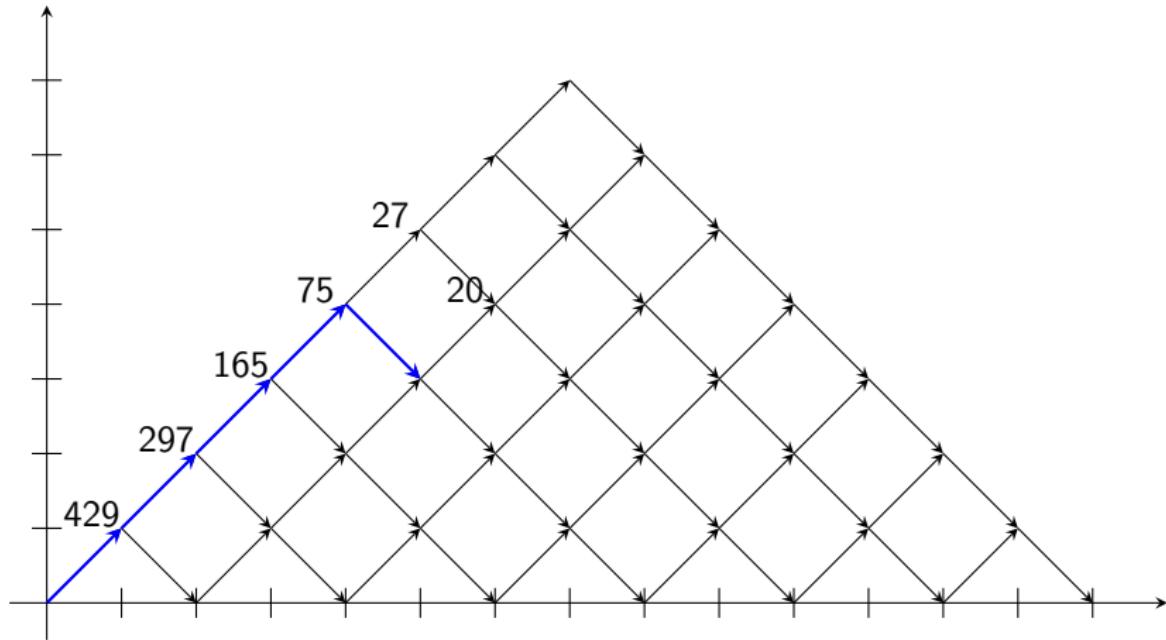
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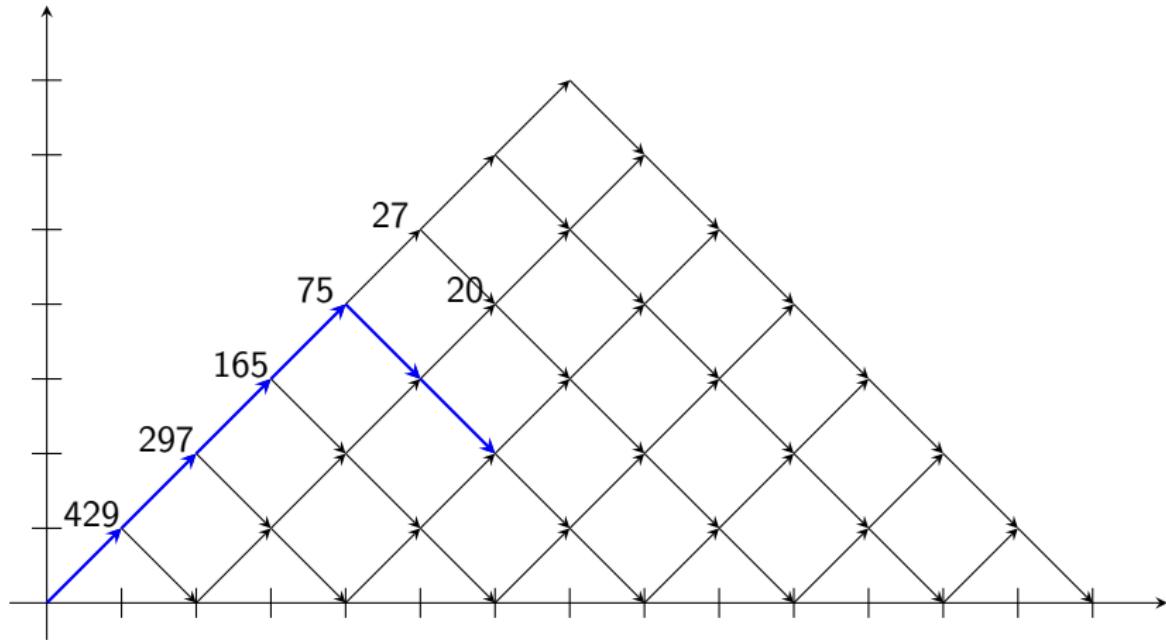
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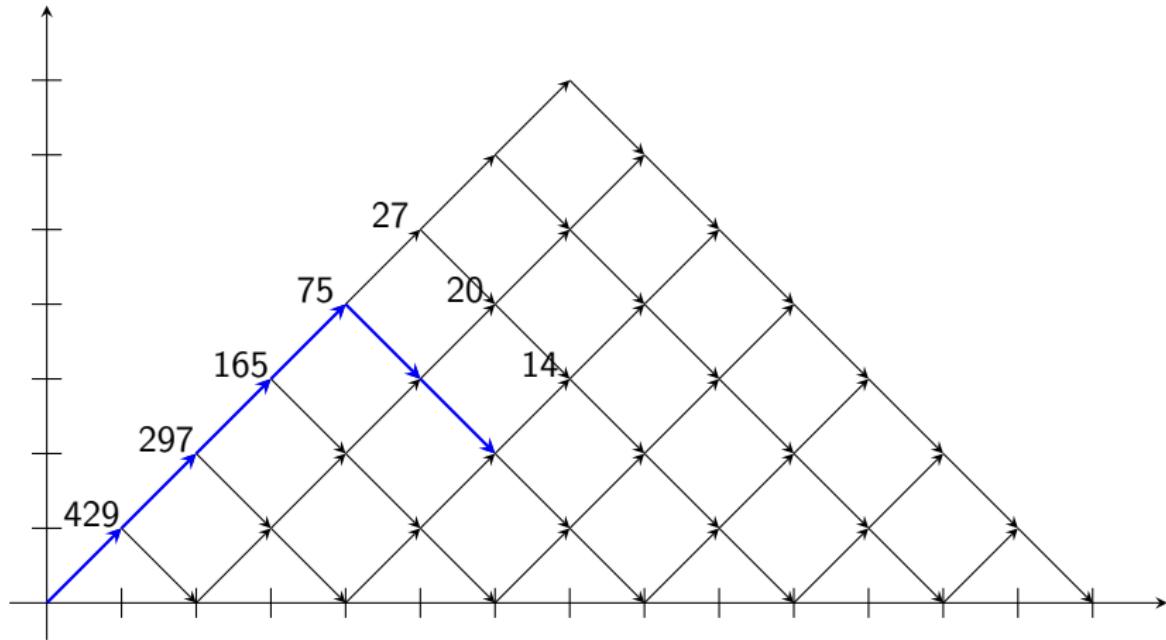
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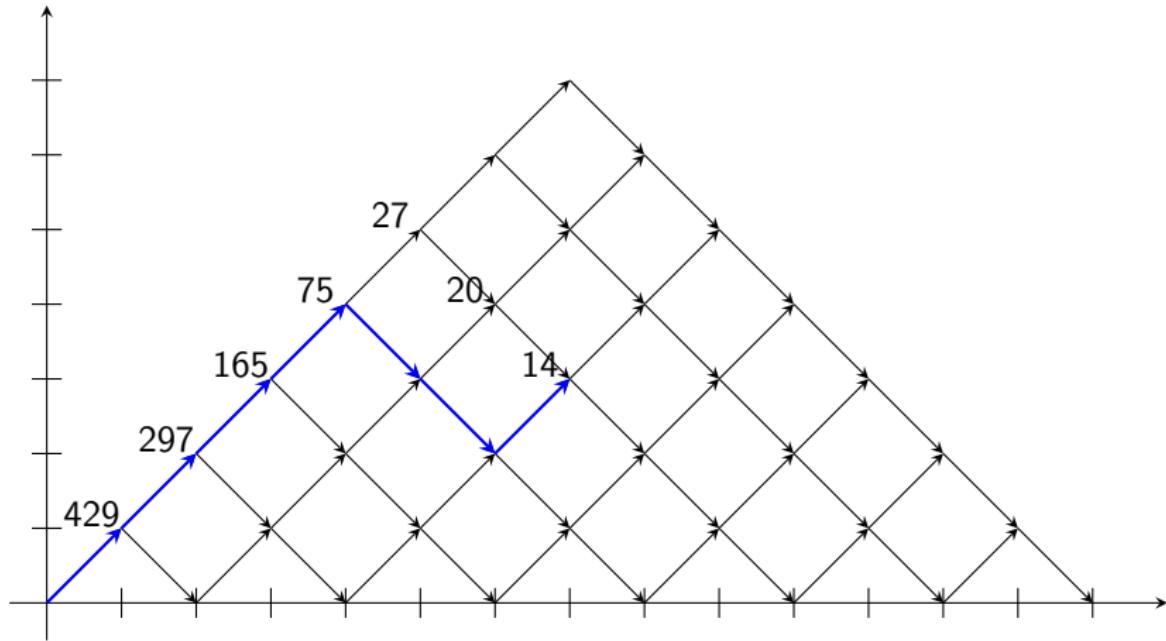
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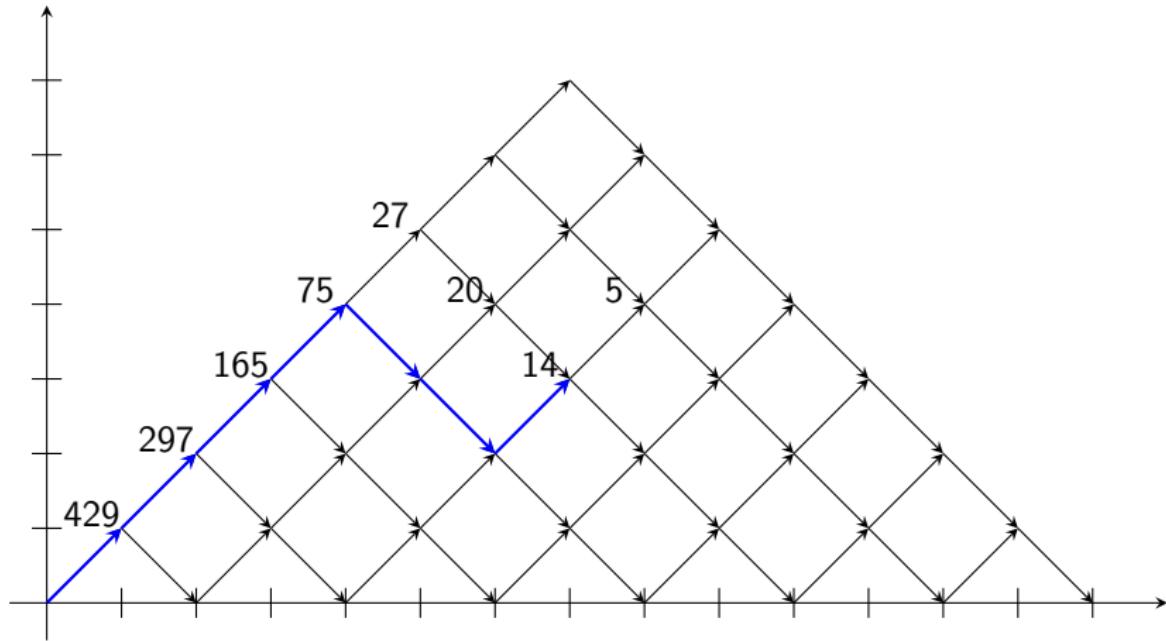
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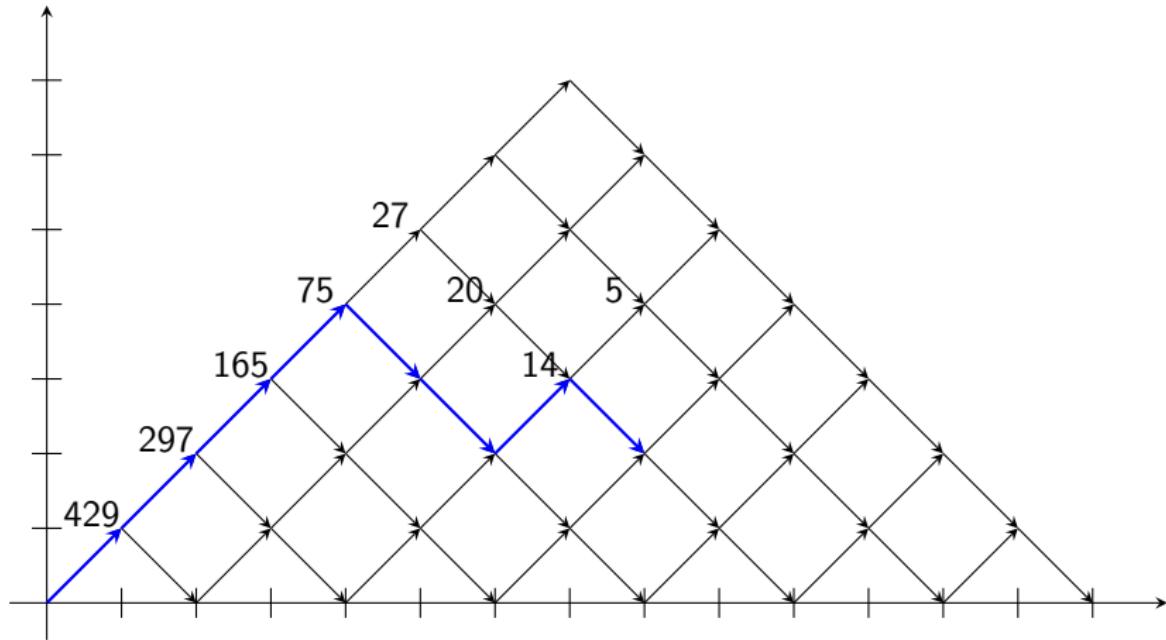
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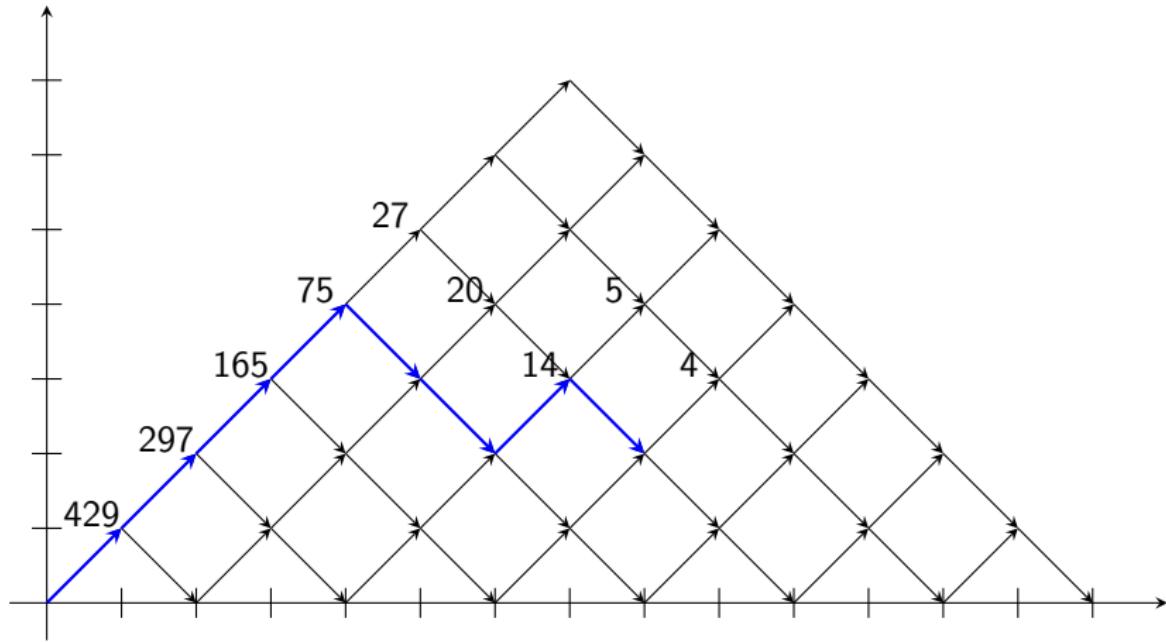
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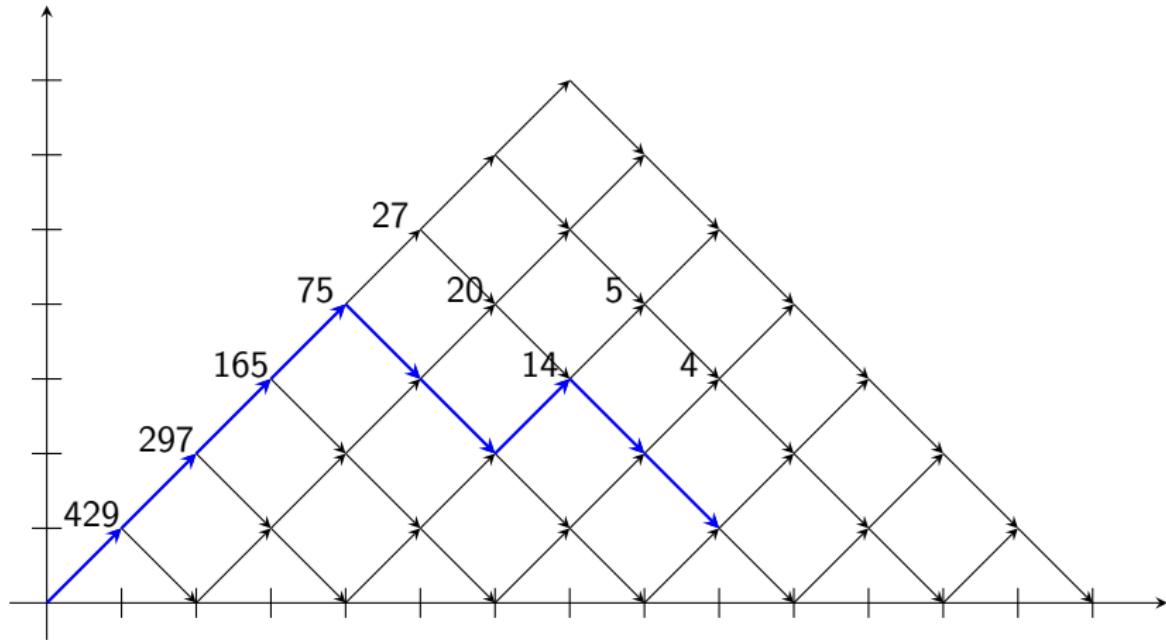
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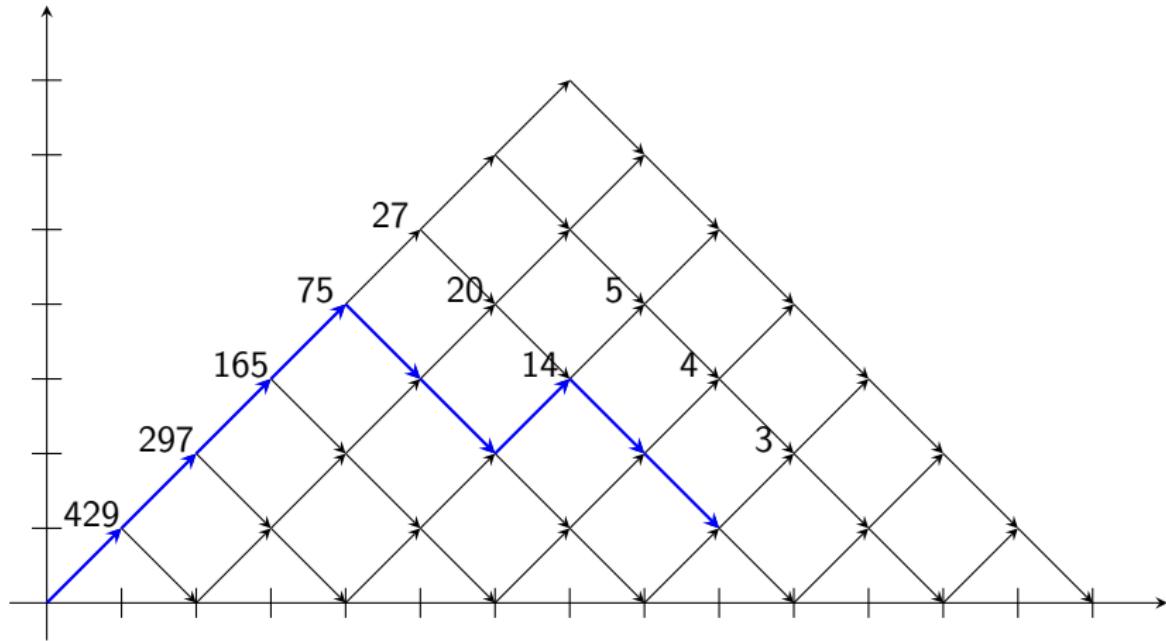
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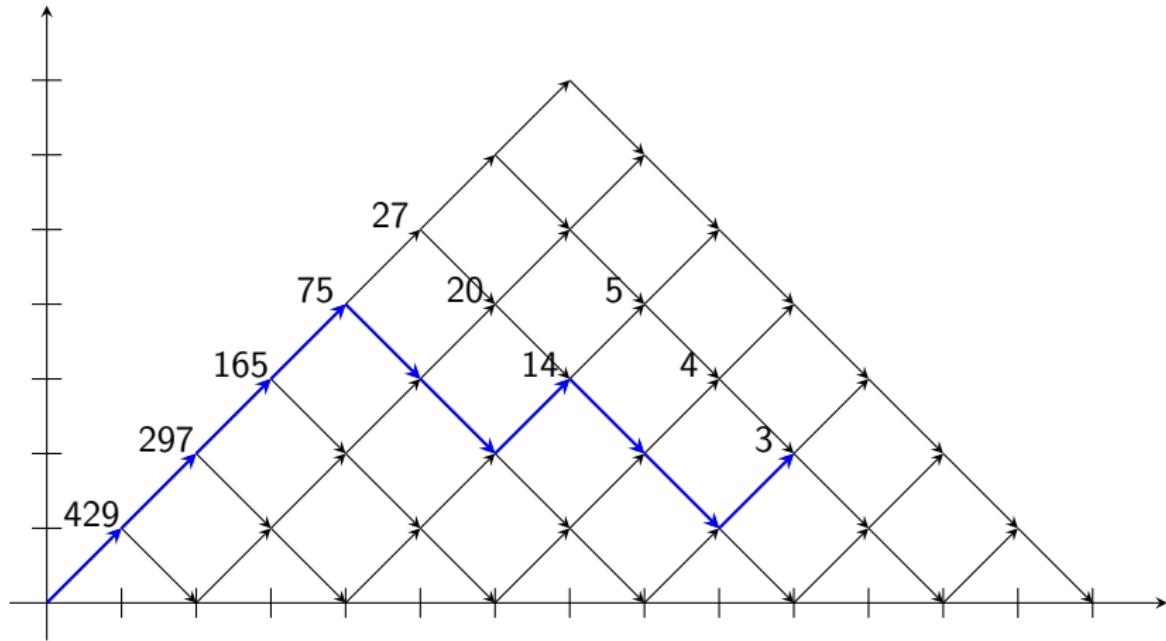
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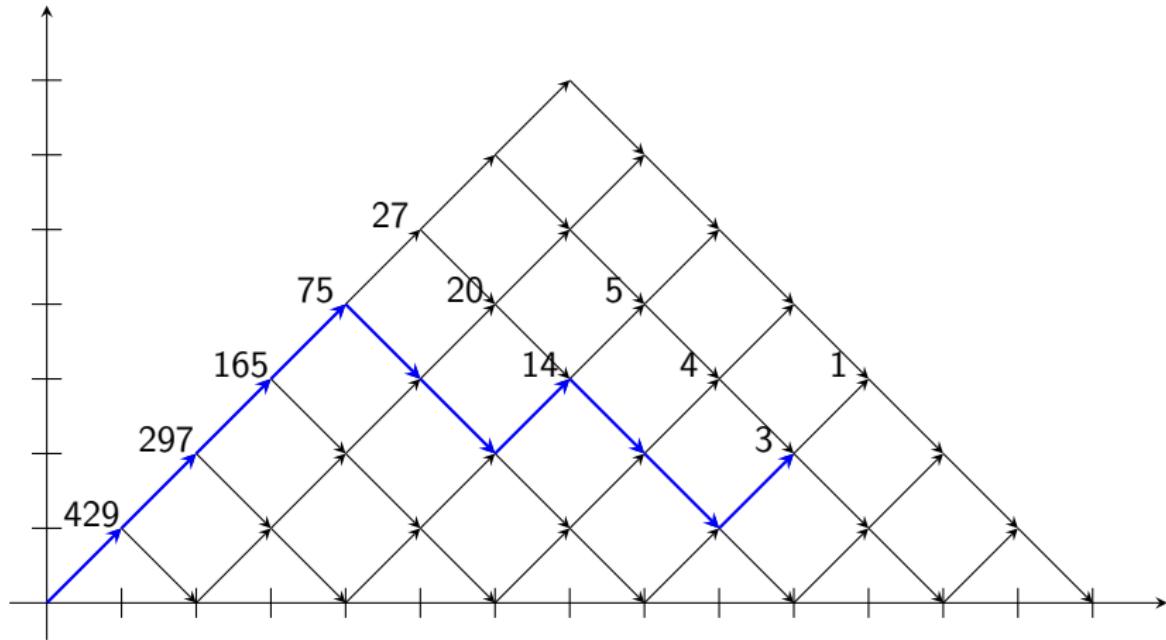
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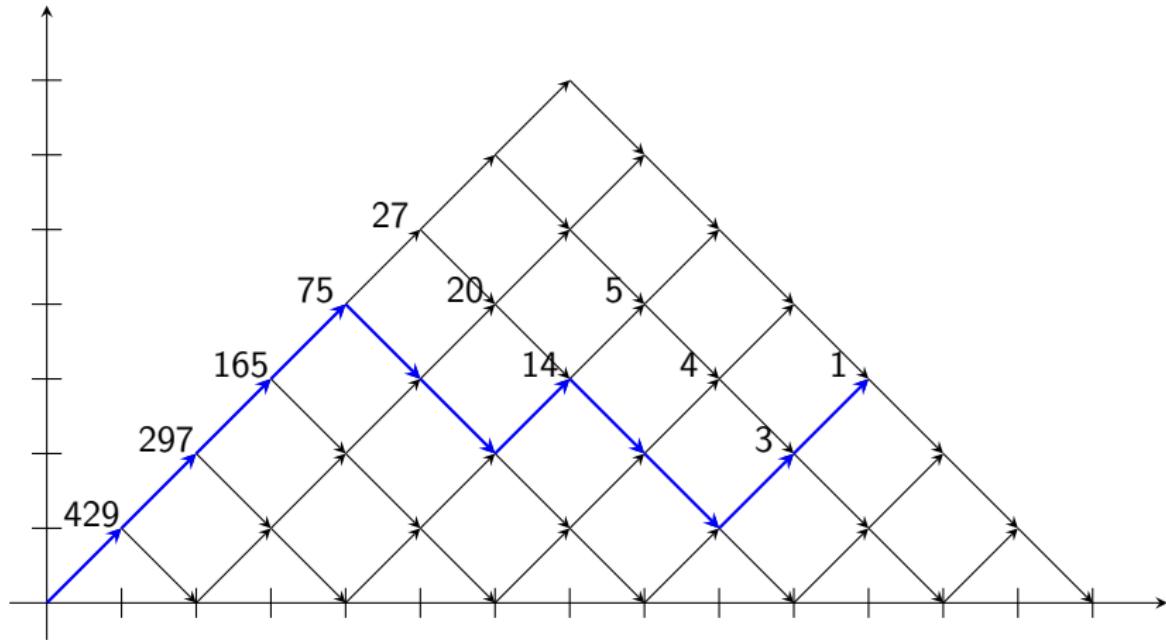
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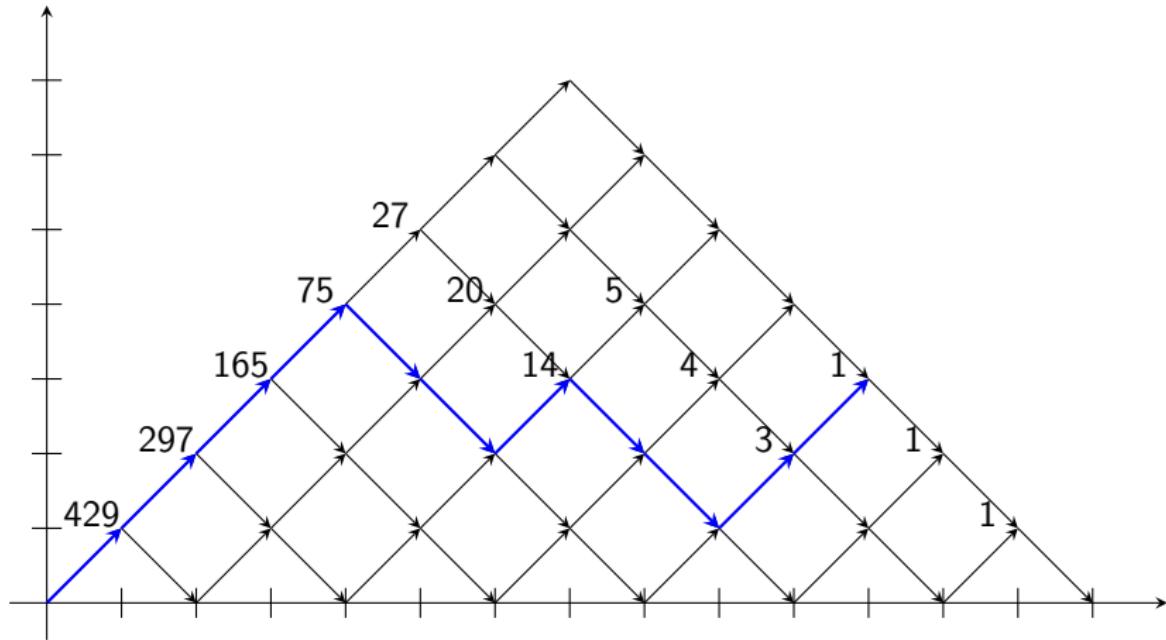
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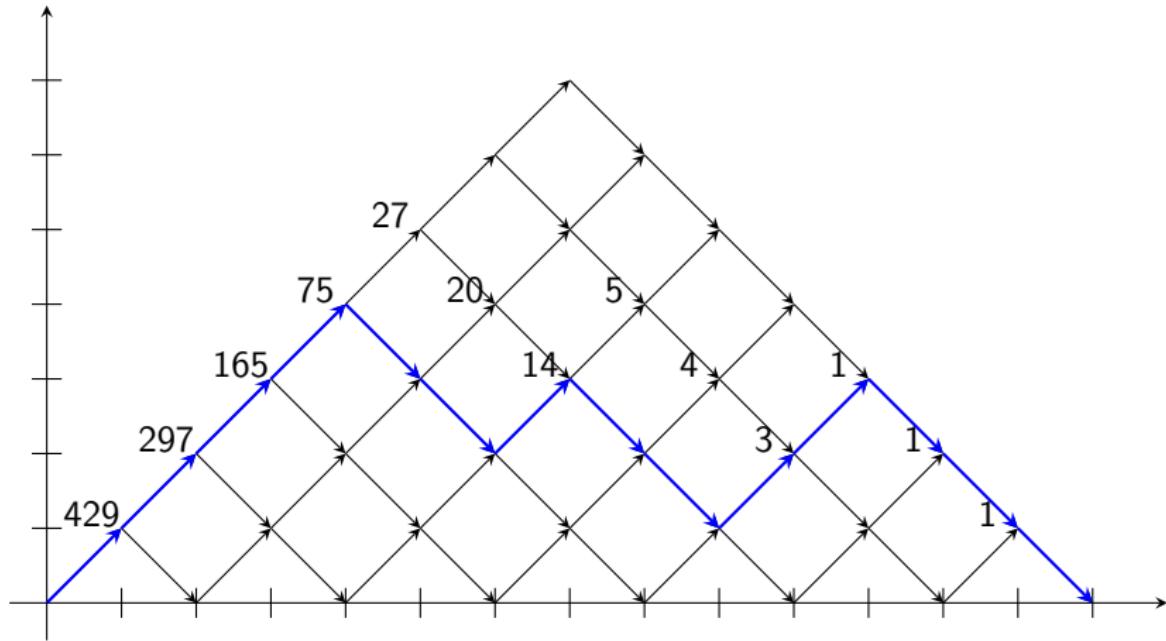
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# Info

- ▶ Exercises due: 9 AM, December 19, 2016